Reception Yearly Overview Curriculum Progression



SUBJECT	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Торіс	Super Me & Room on the Broom	Night & Celebrations	Journeys	Gingerbread Man, People Who Help us & New life	Kenya/Growth	Superheroes & Changes
Cultural Events	Diwali Halloween	Bonfire Night Remembrance Day Hanukah Christmas	New Year Chinese New Year Burns Night Whole school China day Valentine's day	Holi Mother's Day	St Georges Day Ramadan Whole school Eid day Eid	Father's Day
	Spooky Dress up day at the end of term.	Walk to the post box	Explorers Day		Visit from road safety team	School trip to Conkers Dress as a super-hero day Sports Day
and Hook	Dragon footprints in the cat		 5.Mr Gumpy's Outing Find an oar and characters from the story. 6.Billy Goats Gruff Troll footprints under the table and through classroom. Goats letter asking for help to cross bridge. 	Video of the gingerbread	Africa hut in role play area and exotic fruits.	11.Supertato Peas have escaped from the freezer. Find them around school. Photos of crime scenes where peas have taken over the office etc.
Planned activities on MTP will follow children's interests and next steps	Continuous provision targets children's interests. Mouse club activities	 4.Santa's coming to Derbyshire Elf door to the north pole and Elf on the shelf with a map on how to make a list. Focus: Lists Letters to Santa (Lists) 		can help us? Different person each week. Fireman/Doctor/ Nurse/Police/ Make a diagram about each person.	Animals have escaped from the zoo in a hullabaloo. Where could they be? Where would they like to live? Posters	12.Whatever Next Role play box – where could we go? Focus: Message Message to new teacher about me
Spine/	The Gruffalo Termly Author	What the Ladybird Heard Goldilocks and the 3 Bears Termly Author Tom Fletcher	Rosies Walk Farmer Duck Termly Author Michael Rosen	Mrs Armitage Whatever Next Termly Author Oliver Jeffers	Termly Author Vivian French Chapter Book The Day I fell into a Fairytale	Goodnight Moon SHHH! Termly Author Claire Freedman Chapter Book The Day I fell into a Fairytale

(roctry)	If you're happy and you know it. Heads shoulders knees and toes Wind the bobbin up Humpty Dumpty Baa Baa Black Sheep Diwali (This little puffin p96) All by myself &	(This little puffin p53) Dingle Dangle Scarecrow (This little puffin p58) Shuffle and Squelch (Treasury of songs p 88) What's your colour? (Treasury of songs p 72) Hear we go up to Bethlehem (This little puffin p76) Christmas Carols and Rhymes.	Wheels on the bus The Sea in the Trees (Book of brilliant poetry P28) Love a duck (Book of brilliant poetry P77) The Whale (Magical World of Milligan p146) Row, Row, Row your boat (This little puffin p55) Cats (Fantastic First Poems P6) The sound Collector (Book of brilliant poetry P73)	(Book of brilliant poetry P21) Miss Polly had a Dolly (This little puffin p54) My name is (Fantastic first poems p19) Chick, Chick, Chick, Chicken (This little puffin p225) Cows in the kitchen (This little puffin p222) Easter (This little puffin p93) I am a fire fighter (People who help us Out of the Ark)	Banana (Magical World of Milligan P148) Nut Tree (Treasury of songs p 74) Hopaloo Kangaroo	(This little puffin p123)
Sounds Write	Starting week 3 Unit 1 – 3	Unit 4 - 6	Unit 7 – 8	Unit 9 - 11	Unit 11 and recap	Recap and review
	 Pobble 365 5 minute activities Shared story telling -predict events Ask and answer why Questions. Begin to introduce unit 1 books on visualiser towards the end of term. 	- Shared story telling	Sounds write initial code. Dandelion Launchers Unit 4 – 6 books		Sounds write initial code. Dandelion Launchers Unit 9-11 books	Sounds write initial code. Introduce longer texts. Recap and develop fluency.
	Who am I and how do I fit?	Respect for similarity and different. Anti bulling and being unique.	Dreams and Goals Aspirations – how to achieve goals. Understanding the emotions that go with this.	Being and keeping safe and	Relationships Building positive healthy relationships.	Changing me Coping positively with change.
Understanding the World (Computing)		Springtime Junk Scarecrows	Barefoot Computing Busy Bodies movement algorithms.		Barefoot Computing Summer fun colour collections	Barefoot Computing Summer fun seaside tangrams.
(somparing)		Computing toolkit. s a computer		omputing toolkit. trol technology	Sheffield ILS Cor A3 – Tinkeri	
Expressive Art and Design (Art and Design)	Focus Artist – Picasso Self-portrait drawing Collage		Focus Artist - Matisse Printing and Painting		Artist – TBC Sculpture – Clay tiles	

Expressive Art and Design (D&T)	Fruit salad face		Building cars - explore construction	Weaving	Simple Sandwich	Junk Modelling Building Structures and design.
Understanding the World (Science)	All about me x 3 lessons	Celebrations x 6 lessons	Traditional I Tales x 3 lessons Colour x3 lessons	People who help us x 5 lessons	Animals x 3 lessons Under the Sea x 3 lessons	Materials x 4 lessons
	Special People What makes people special? Christianity and Judaism	What is Christmas?	Celebrations How do people celebrate Hinduism	What is Easter? Christianity Concept – Salvation	Story time What can we learn from stories? Christianity/Hinduism. Sikhism/Islam	Special Places What makes places special? Christianity/Islam/ Judaism

PE Units	Lesson 1:	Lesson 1:	Lesson 1:	Lesson 1:	Lesson 1:	Lesson 1:
Real PE Scheme.	CORE PE UNIT 2	CORE PE - UNIT 1	CORE PE UNIT 3	CORE PE - Unit 4	CORE PE - Unit 5	CORE PE - Unit 6
	Themes: Journey to the	Themes: Birthday Bike	Themes : Tilly the Trains Big	Themes: Clowning Around &	Themes: Big Top Time &	Themes: The Hairy Scary
	Blue Planet & Monkey	Surprise & Pirate Pranks	Day & Thembi Walks the	Wendy's Water Ski	Magic Bean	Woods & Little Kitties
	Business!	Cog: Personal	Tightrope	Challenge.	Cog: Applying Physical	Time to Play.
	Cog: Social	Skills:	Cog: Cognitive	Cog: Creative	Skills:	Cog: Health & Fitness
	Skills:	Footwork	Skills:	Skills:	Sending and Receiving	Skills:
				Ball Skills	5	
	Jumping and Landing	Static Balance One Leg	Dynamic Balance: On a line		Reaction/Response	Ball chasing & Static
	Static Seated Balance		Static Balance: Stance	Counter balance with a		Balance Floor Work
				partner.		
	REAL Foundations	Lesson 2:	Lesson 2:	Lesson 2:	Lesson 2:	Lesson 2:
	Explore Real Foundations	REAL DANCE UNIT 1	Derby County Enrichment PE	Derby County Enrichment PE	REAL Gym Unit 1	REAL Gym Unit 2
	themes ADVENTURE based	Cog: Personal	Focus: Fundamentals	Focus: Fundamentals	Themes: Puffing Along &	Themes: Puffing Along &
	on children's interests. Pick	Skills:	through exploratory play,	through exploratory play,	Line out.	Line out.
	a new adventure each week	Shapes Solo	Controlling	Controlling movements/	Cog: Applying Physical	Cog: Health & Fitness
	or explore further based	Artistry Shapes	movements/Exploring space	Exploring space	Skills:	Skills:
	on children's progress.	Artistry Musicality		- +	Shape	Flight
	Each theme has a different	Circles Solo			Travel	Rotation
	skill.	Partnering Circles				
	Area's of Learning: PD,	Artistry (Making)				
	PSED & CL	······································				
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See REAL PE scheme for progression of skills and PE Curriculum map.

Communication and Language

				-			
Development	Speaking	Speaking	Speaking	Spea	king	Speaking	Speaking
Matters	Ask questions to find out	Ask questions to find out more	Articulate their ideas and	Descr	ribe events in some	Use new vocabulary in	Retell the story once they
	more and to check they	and to check they understand	thoughts in well-formed	detail	l.	different contexts.	have developed a deep
	understand what has been	what has been said to them.	sentences.	Spea	king		familiarity with the text;
	said to them.	Speaking		Use t	alk to help work out	Listening and Attention	some as exact repetition and
		Develop social phrases	Speaking	probl	ems and organise	Listen to and talk about	some in their own words.
	Connect one idea or action		Connect one idea or action	to thinki	ing and activities	stories to build	
	to another using a range of	Listening and Attention	another using a range of	expla	in how things work	familiarity and	Listening and Attention
	connectives.	Engage in story times.	connectives.	and w	vhy they might	understanding.	Listen to and talk about
			Speaking	happe	en.		selected non-fiction to
	Use talk to help work out		Use talk to help work out	Spea	king		develop a deep familiarity
	problems and organise		problems and organise thin	king Lister	n to and talk about		with new knowledge and
	thinking and activities		and activities explain how	selec	cted non-fiction to		vocabulary.
	explain how things work and		things work and why they	deve	lop a deep familiarity		
	why they might happen.		might happen.	with	new knowledge and		
					bulary.		
	Listening and Attention		Listening and Attention	Liste	ning and Attention		
	Understand how to listen		Engage in non-fiction book		ge in non-fiction		
	carefully and why listening			books	S		
	is important.						
	Listening and Attention						
	Engage in story times.						
	Learn new vocabulary.	Listen carefully to rhymes and	songs, paying attention to he	w they sou	nd. Use ne	w vocabulary in different co	ontexts
	Use new vocabulary through th	e day Learn rhyn	nes, poems, and songs.				
ELG's our	Listening, Attention a	and Understanding			Speakin	g	
children are working towards		to what they hear with relevant ques whole class discussions and small gro		 Participate in small group, class and one-to-one discussions, offering their own ideas, using recentlyintroduced vocabulary. 			ing their own ideas,
towards	 Make comments about what th understanding. 	ey have heard and askquestions to cla	rify their	• Offer explanations for why things might happen, makinguse of recently introduced vocabulary from stories, non-fiction, rhymes and poems when appropriate.			
	 Hold conversation when engage peers. 	ed in back-and-forthexchanges with th	neir teacher and		ent andfuture tenses an	bout their experiencesusing full ad making use of conjunctions,	_

		PSED	
Development Matters	Recognise when a peer is upset.	Show resilience and perseverance in the face of challenge.	Think about the perspectives of others.
Italics are additional to DM	See themselves as a valuable individual. Build constructive and respectful relationships. Express their feelings and consider the feelings of others. Learn about and celebrate own uniqueness and everyone is valued equally. (Features eyes, hair colour, height, skin tone)	Identify and moderate their own feelings socially and emotionally. Developing Values Be grateful for things we receive and understand how to show thanks and gratitude. Show respect for other people and celebrate how we are all different.	Manage their own needs. Developing lifestyle Understand the importance of healthy food choices, teeth brushing and physical activity. Life Skills Have knowledge on how to be a safe pedestrian.
		Show compassion towards others and know ways to help others. Essential Knowledge Show an understanding of unhealthy and healthy foods and why we need to eat a balance of foods.	
	NB. These statements have be	en split for extra focus, but all will apply on an ongoing basis thr	oughout the reception year.
ELG's our children are working towards	 Self-Regulation Show an understanding of their ownfeelings and those of others, and begin to regulate their behavior accordingly. Set and work towards simple goals, being able to wait for what they wantand control their immediate impulseswhen appropriate. Give focused attention to what the teacher says, responding appropriately even when engaged in activity, and show an ability to follow instructions involving several ideas or actions. 	 Managing Self Be confident to try new activities and show independence, resilience and perseverance in the face of challenge. Explain the reasons for rules, knowright from wrong and try to behave accordingly. Manage their own basic hygiene and personal needs, including dressing, going to the toilet and understandingthe importance of healthy food choices. 	 Building Relationships Work and play cooperatively and taketurns with others. Form positive attachments to adultsand friendships with peers. Show sensitivity to their own and to others' needs.

		F	Physical Develop	oment		
Development Matters	Further develop the skills they need to manage the school day successfully: lining up and queuing, mealtimes, personal hygiene. Combine different movements with ease and fluency.	Revise and refine the fundamental movement skills they have already acquired: rolling, crawling, walking, jumping, running, hopping, skipping, climbing.	Revise and refine the fundamental movement s they have already acquire rolling, crawling, walking, jumping, running, hopping skipping, climbing. Develop confidence, competence, precision, and accuracy when engaging in activities that involve a ball	d: support their overall health and wellbeing: regular physical activity, healthy eating, toothbrushing, sensible amounts of 'screen time', having a good sleep routine, being a safe pedestrian.	Develop the foundations of a handwriting style which is fast, accurate and efficient. Further develop and refine a range of ball skills including throwing, catching, kicking, passing, batting, and aiming.	Confidently and safely use a range of large and small apparatus indoors and outside, alone and in a group.
ELG's our children are	dance, gymnastics, sport, ar Develop their small motor s knives, forks, and spoon. Use their core muscle streng Develop overall body-streng Gross Motor Skills	-	of tools competently, safely, a en sitting at a table or sitting gility	and confidently. Suggested tools:	pencils for drawing and writ	ing, paintbrushes, scissors,
working towards	Demonstrate strength, balance			 Use a range of small tools, including care when drawing. 		

			Literacy			
Curriculum objectives Bold statements are DM	Writing Read individual letters by saying the sounds for them. Mark makes and explain what they mean.	Writing Can add simple labels to a picture using phonics. With <u>support</u> can write a simple caption.	Writing Form lower-case letters correctly. Spell words by identifying the sounds and then writing the sound with letter/s. CVC/CVCC	Writing To compose and write a basic sentence independently, with finger spaces and full stops. Can read back what has been written.	Writing Form lower-case and capital letters correctly. Spell words by identifying the sounds and then writing the sound with letter/s.	Writing Write short sentences with words with known letter-sound correspondences using a capital letter and full stop.
Italics are in addition to DM	 Begin to write their name. Can hear and tell you the first sound in a word. Blends the sounds in CVC words. Audibly Segments the sounds in VC words. (Orally) Can add simple labels to a picture using phonics. Reading & Comprehension Can blend sounds to read CVC words. Listen to a story and comment on the events. To know that a story has a beginning middle and end. Name the characters from a story. 	Can segment sounds to write CVC words. Write first name by the end of term. Reading & Comprehension Blend sounds into words, so that they can read short words made up of known letter- sound correspondences. Can blend sounds to read CVC words. Identify and name the characters and setting of a familiar book. Join in with repeated refrains from a familiar story. Use language from the story within role play and discussions. Understand rhyming vocabulary and the concept of rhyme	To compose and write a sentence with support using phonics knowledge and finger spaces. Can read back what has been written. Reading & Comprehension Read some letter groups that each represent one sound and say sounds for them. E.g ff/II/zz/ss Read a few common exception words matched to the school's phonic programme. Begin to use language from the story when discussing it. Make a simple prediction based on the events of a story so far. Understand rhyming vocabulary and the concept of rhyme.	Reading & Comprehension Read simple phrases and sentences made up of words with known letter-sound correspondences and, where necessary, a few exception words. Tell a story to another person using a book or pictures.	Re-read what they have written to check that it makes sense. To compose and write a sentence independently, with finger spaces and full stops. Can write a sentence about a character with capital letter and full stops. Aspirational: Can plan what they will write using a flow map. Aspirational: Can write a sequence of sentences to retell part of a story. (some words spelt correctly others phonetically plausible) Reading & Comprehension Re-read these books to build up their confidence in word reading, their fluency and their understanding and enjoyment.	Re-read what they have written to check that it makes sense. Aspirational: Can write a sequence of sentences to retell part of a story. (some words spelt correctly others phonetically plausible)
ELG's our children are working towards	Comp Demonstrate understanding of retelling stories and narrative recently introducedvocabulary Anticipate (where appropriate) Use and understand recently in discussions about stories, non-	es using their own words and key events in stories. htroduced vocabulary during	Word R Say a sound for each letter in the digraphs. Read words consistent withtheir p sound-blending. Read aloud simple sentences and consistent with their phonic know	alphabet and at least 10 phonic knowledge by books that are	 Anticipate, where appropriate, key events Writing Write recognisable letters, mostor formed. Spell words by identifying sounds the sounds with aletter or letters. Write simple phrases and sentence others. 	which are correctly in them and representing

			Mathematics	5		
Maths Focus	Baseline Sorting Spatial reasoning 2d shape Subitising 1-2 (Book 1) Subitising 1-3 (Book 2)	Spatial reasoning 3d shape Subitising 1-4 (Book 3) Subitising 1-5 (Book 4)	Pattern Subitising 6-10 (Book 5) Counting from a larger group	Partitioning 2 and 3 (Books 6 and 7) Partitioning 4 (Book 8) Partitioning 5 (Book 9) Partitioning 10 (Book 10	Measures Composition 6-9 (Book 11) Comparing numbers to 10 (Book 12)	Patterns in odd and even numbers (Book 13) Patterns in doubles (Book 13) Equal distribution (Book 13) Spatial reasoning Measures Pattern
Curriculum Objectives based on development matters but not limited to Development matters in Bold	language: 'sides', 'corners'; 'straight', 'flat', 'round'. Select, rotate and manipulate shapes in order to develop spatial reasoning skills. Understand position through words alone – for example, "The bag is under the table," – with no pointing. Compose and decompose shapes so that children recognise a shape can have other shapes within it, just as numbers can. Develop fast recognition of up to 3 objects, without having to count them individually ('subitising'). Subitise.	Discuss routes and locations, using words like 'in front of' and 'behind'. Select shapes appropriately: flat surfaces for building, a triangular prism	Talk about and identifies the patterns around them. For example: stripes on clothes, designs on rugs and wallpaper. Use informal language like 'pointy', 'spotty', 'blobs', etc. Extend and create ABAB patterns – stick leaf, stick, leaf. Notice and correct an error in a repeating pattern. Begin to describe a sequence of events, real or fictional, Continue, copy and create repeating patterns. Subitise Link the number symbol (numeral) with its cardinal number value. Know that the last number reached when counting a small set of objects tell you how many there are in total ('cardinal principle').	Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts. (ELG)	Explore the composition of numbers to 10. Automatically recall number bonds for numbers 0–5 and some to 10.	Make comparisons between objects relating to size and length, Compare length Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally. (ELG)
ELG's our children are working towards	 Have a deep understanding of Subitise (recognise quantities v Automatically recall (without r 	nber number to 10, including thecomposi vithout counting) up to 5. eference to rhymes, counting or oth s) and some number bonds to 10, inc	• er aids) number bonds up	Numerical Patt Verbally count beyond 20, recognis Compare quantities up to 10 in dif than, less than orthe same as the o Explore and represent patterns wir and how quantitiescan be distribut	sing the pattern of thecounting ferent contexts, recognising wl ther quantity. thin numbers up to 10, includir	nen one quantity is greater

		Un	derstanding the	World		
Development Matters	Talk about members of their immediate family and community. Talk about changes over time – Growth. Name and describe people who are familiar to them. Compare and contrast characters from stories, including figures from the past. Explore the natural world around them. Recognise that people have different beliefs and celebrate special times in different ways. Developing Character Be confident exploring outside and new environments. Describe what they see, hear, an Investigate technology and its Understand the effect of chang world around them.	Recognise that people have different beliefs and celebrate special times in different ways. Compare and contrast characters from stories, including figures from the past. Understand that some places are special to members of their community. Essential Knowledge Know where they live and their local community. Swadlincote.	Compare and contrast characters from stories, including figures from the past. Recognise some similarities and differences between life in this country and life in other countries. Understand what the world looks like. E.g. globe, maps, sea, Explore how to control technology with purpose – critters/Beebot. Complete a simple programme on the computer	Understand the effect of changing seasons on the natural world around them Comment on images of familiar situations in the past. (People who help us) Understand that some places are special to members of their community. Explore how to control technology with purpose – critters/Beebot. Complete a simple programme on the computer	Explore the natural world around them. Draw information from a simple map. Recognise some environments that are different to the one in which they live. Essential Knowledge Understand there are other countries where people and animals live. Develop simple programming skills for programable toys.	Comment on images of familiar situations in the past. (Sports Day) Describe what they see, hear, and feel whilst outside Develop simple programming skills for programable toys.
ELG's our children are working towards	 Past and Present Talk about the lives of the people society. Know some similarities and different and now, drawing on their experiences. Understand the past throughsettimencountered in booksread in class 	rences between things in the past ences and whathas been read in gs, characters and events		onmentusing knowledge ies, non-fiction erences between different s in this country, drawing on en readin class. rencesbetween life in this country g on knowledge from stories, non-	natural world around thema drawingon their experience class. • Understand some important	ound them, making

Understanding the world

	changing states of matter.

Development		Expressive Art	ts and Design		
Matters <i>Italics are in</i> <i>addition to</i> <i>DM</i>	Develop storylines in their pretend play. Use colour in appropriate ways. Selecting appropriate colours for a purpose.	Return to and build on their previous learning, refining ideas and developing their ability to represent them Essential Knowledge Explore colour mixing and how colour can be used for a purpos	Create collaboratively sharing ideas, resources, and skills. Aspirational Experience Have experience of painting at an angle like professional artists. How does this effect your style? Is it easier or harder to paint? Aspirational Experience Investigate the artist	Listen attentively, move to and talk about music, expressing their feelings and responses.	Watch and talk about dance and performance art, expressing their feelings and responses
	Aspirational Experience Investigate the artist Picasso and cubism.		Matisse and collage/mosaic.		
	Explore, use, and refine a variety of artistic effects to express Explore and engage in music making and dance, performing	• •	ontinuous provision and focus tas	KS)	
ELG's our children are	Creating with Materials		Being Imaginative and	l Expressive	
working towards	 Safely use and explore a variety of materials, tools and techniques, design, texture, formand function. Share their creations, explaining the process they have used. Make use of props and materials when role playing characters in narr 	Pe	Invent, adapt and recount narrative Sing a range of well-known nursery erform songs, rhymes, poems and stor usic.	rhymes and songs.	